


## RULES



Team registrations open on Monday 26 March 2018 and close on Monday 21 May 2018 at 18 h00. The registration fee has to be deposited into the following bank account:

| BANK | : FIRST NATIONAL BANK (FNB) |
| :--- | :--- |
| BRANCH | : CARLTON CENTRE |
| BRANCH CODE | $: 250205$ |
| ACCOUNT | $: 62344435327$ |
| ACCOUNT NAME | : BLOEM REPUBLIC PTY LTD |
| REFERENCE | $:$ PLEASE USE YOUR TEAM NAME AS REFERENCE |

Your team's registration will only be finalized once Bloem Republic has received a valid proof of payment, a completed and signed team registration form and the team captain receives a confirmation e-mail/sms of participation.

The team sheet and proof of payment must be e-mailed to info@bloemrepublic.co.za or faxed to 0866946753.

Kindly phone us on our MTN Hotline: 0611572784 / (Bucks) 0731496466 / (Junior) 0735066128 to make alternative arrangements.

- TOURNAMENT DATE
- TOURNAMENT VENUE


## : Saturday 26 May 2018

: CBC School TOP Sports fields, 106 Waverley Road Bloemfontein

INDEMNITY: Any person entering these premises and/or making use of the facilities on these premises does so at his or her own risk. CBC and CBCOB its' agents and/or associates and or organizers, officials and/or the sponsors of any event on these premises shall not be liable for any loss, damage or injury of whatever nature, sustained by or caused to any person while he or she is on the premises and/or making use of any of the facilities on these premises.

REFUNDS: Kindly note that teams will be refunded only 50\% of their registration fees should they cancel prior to Friday 11 May 2018 at 17h00. Any cancellations after Friday 11 May 2018 at 17 h 00 will yield a $100 \%$ forfeit of the registration fee.

Kindly note that in terms of our liquor licence we are not permitted to allow any patrons or visitors to sell any alcohol, beverages or food on the premises.

Matches kick off at 8:30am on the 26 May 2018 so all teams are expected to arrive by 8:00am. Teams arriving late will lose their match $0-5$. If both teams don't arrive for their match they will both forfeit their points. No points will be awarded to either team. No disputes will be heard in this regard. Teams arriving after three games will no longer be able to compete in the tournament and they will be disqualified without refund.

Any team that has already registered will have an opportunity before their first match on the day of the tournament to make any emergency team member changes due to players either being sick or pulling out, but a player can only be registered with 1 team and must bring positive identity (ID book, ID card, Passport or drivers licence) with them.

A maximum of 12 (twelve) players per team may be registered, no U18 PLAYERS WILL BE ALLOWED TO PLAY and no current professional players of PSL, NFD or Netball Premier League will be allowed to enter or participate in the tournament. Any teams fielding illegal players will lose all previous matches in that round i.e. Round Robin or Knockout 0-5 and will be disqualified from the tournament without a refund.

HERE FOR THE BEER STREAM: The HFTB Stream will only be open to individuals above the age of 30 on the day of the event.

COMPANY BRANDING: Company banners and branding may NOT be put up unless the company is a main or general sponsor of the tournament. Please feel free to bring your unbranded umbrellas and gazebos as it will hopefully be hot on that Saturday, and don't forget the sun cream.

PLAYERS ARE RESPONSIBLE FOR BRINGING THEIR OWN POSITIVE IDENTIFICATION TO THE TOURNAMENT. IN THE CASE OF A DISPUTE SHOULD A PLAYER NOT BE ABLE TO POSITIVELY IDENTIFY THEMSELVES (by producing a green bar-coded ID, a drivers licence or passport) THE PLAYER IN QUESTION WILL BE DISQUALIFIED FROM PLAYING ANY FURTHER MATCHES IN THE TOURNAMENT.

at the heart of it all

## GAMES

In the Serious, Social, HFTB and Netballs streams teams will play round robin matches against the teams in their group

Points: teams will be awarded 3 points for a win, 1 point for a draw and zero points for a loss.

The top teams from each group will qualify for the knockout stages. The teams with the most points will qualify for the knockouts. Should teams be equal on points, then the team with the most "goals for" will go through. Should teams have an equal number of "goals for", then the team with the least "goals against" will go through. Should the teams still be equal then the head-to-head result will be the qualifying criteria used. If the head-to-head result was a draw a penalty shoot-out will decide which team progresses.

KNOCK OUT MATCHES: IF DRAWN AT FULL-TIME, THEY WILL PROCEED TO A THREE KICK PENALTY SHOOT-OUT. PENALTIES WILL BE TAKEN FROM THE CENTRE SPOT WITHOUT A GOALKEEPER.IF THE TEAMS ARE STILL TIED AFTER THAT THEN THEY WILL PROCEED TO A SUDDEN DEATH SHOOT-OUT. THE NETBALL STREAM WILL ALSO HAVE A THREE SHOT SHOOTOUT IN THE EVENT OF A DRAW.

## TOURNAMENT RULES \& REGULATIONS

1. In the Netball section standard Netball rules and regulations will apply - the only modification will be that each match will be 20 minutes with two halves of 10 minutes.
2. The referee's decision is final.
3. Only 7 players (including the goalkeeper) may be on the field at any given time.
4. Rolling substitutions are allowed .Players must tag on and off the field.
5. Soccer matches last 15 minutes i.e. 7 minutes per half and 1 minute in between to change sides. Referees will use a common timing system.
6. If the ball has not crossed the goal line completely between the goal posts when the final siren/whistle starts, a goal will not be awarded.
7. There is no offside.
8. Goalkeepers may not kick the ball once they are controlling the ball in their hands, i.e. they must throw the ball - no drop kicks allowed.
9. The back pass rule for goalkeepers will be enforced i.e. the goalkeeper may NOT handle the ball after one of the players has passed it to him or thrown it to him from a throw-in.
10. No slide tackles or playing the ball whilst on the floor allowed.
11. Infringement of rules 8 \& 9 will be penalized with an indirect free kick.
12. The goalkeeper may not handle the ball outside his box.
13. Opponents must be 3 metres from the free kick taker for all free kicks.
14. Any player who receives a yellow card must leave the field for 3 minutes on the referees watch.
15. Disputing the issuing of cards will be regarded as dissent and will result in a 2nd yellow card, and then a red card, which will result in an immediate suspension and ultimate 1 match suspension.

16. Teams that continually protest any referees decisions and delay the restart of play could be liable of losing the match $0-5$.
17. Penalties will be taken from the middle of the field i.e. the centre spot without a goalkeeper.
18. Normal throw-ins and corner-kicks will be taken.
19. Any team who is not ready on the field to play by the time the siren goes off will trail by a goal at the start of the match and one additional goal per minute after the siren. At least one player must be on the field of play to avoid the one goal penalty.
20. Should both teams not arrive the match will be disqualified, with neither team receiving any points.
21. Team captains must sign the score card after the game to verify the result. Once the result is entered onto the computer as submitted by the referee it will be final. If the captain refuses to sign the card and does not protest then the result will stand. Kindly make sure your team name is correct on the match card.
22. Any team found to be fielding any unregistered players during the group stages will lose the points for that match with a result of $0-5$ (unless they were beaten by a greater score). Teams fielding unregistered players during the knockout stages will be disqualified for the game just completed or in progress. The entire team will be disqualified from the tournament without a refund.
23. Substitutes, coaches or spectators of teams disrupting a match will be deemed to be wasting time and may, at the tournament organizers discretion, lose the match 0-5.
24. Players may not play for more than 1 team in the tournament. Should a player play for more than 1 team, the team they are not registered for will lose the match 0-5. Complaints must be made before the match ends to the tournament organizers. Complaints received after the match will not be entertained.

NB: please note that teams who do not arrive will be left in the group and a $0-5$ loss will be accumulated for all matches that the team does not play.
*Entering this tournament constitutes acceptance of all rules, terms and conditions above.

Emergency services will be provided by ER24 and there will be an onsite ambulance.

## Thank you for your continued support Bloem Republic is me... is you... is here

## O Bloem Republic

